

Richard Nyande

Product Designer & Creative Technologist

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Personal statement

Product Designer with full-stack engineering depth. Most recently led the design and build of Palm Dashboard, a multi-tenant PR platform taken from stakeholder discovery and information architecture through to a shipped product in Laravel, JavaScript and Figma. Comfortable owning a problem end-to-end — research, UX decisions, and the code that ships it. Currently maintaining technical range through a front-end engineering contract at Hutchison Ports UK, alongside product design work through Yandè Studio.

Key Skills

Product & Design

Figma, UX/UI design, design systems, prototyping, information architecture, user-centred design, stakeholder discovery, workflow mapping

Front-End Engineering

React, TypeScript, JavaScript ES6+, Next.js, TanStack Query, HTML5, CSS3, Tailwind CSS, component architecture, state management, accessibility, performance optimisation

Backend & Data

Java, Groovy/Grails, PHP, Laravel, Symfony, Node.js, REST APIs, OAuth2, JWT, MySQL, PostgreSQL, Redis, BigQuery

Engineering & Delivery

Git, GitHub Actions, Docker, CI/CD, Linux, GCP, Sentry, CloudWatch, Jira, Confluence, JUnit, Spock, PHPUnit

Additional Platforms

Three.js, WordPress, Webflow

Employment History

Front-End Developer (Contract) | Hutchison Ports UK (via Marshall Wolfe)

(November 2025 – Present)

- Develop and maintain React and TypeScript applications supporting operational workflows within an enterprise logistics environment.
- Build reusable interface components and feature modules, improving consistency and maintainability across the application.
- Use TanStack Query to manage server state, caching, asynchronous requests and API-driven data updates.
- Integrate REST APIs and backend services into responsive interfaces that surface live operational data.
- Collaborate with backend engineers, product stakeholders and other delivery teams to clarify requirements and ship production-ready features.
- Diagnose and resolve front-end defects, data-flow issues and performance problems across live application environments.

- Contribute to decisions around component architecture, state management, code quality and scalable front-end implementation.
- Improved operator efficiency by simplifying key workflows, reducing unnecessary interface steps and clarifying data presentation.

Founder, Product Designer & Developer | Yandè Studio

November 2024–Present | Part-time alongside employment

- Lead the design and development of digital products, websites and interactive experiences for clients and internal ventures.
- Manage projects from discovery and UX/UI design through front-end development, backend integration and production delivery.
- Build products using React, Next.js, TypeScript, Laravel, WordPress, Webflow and Three.js.
- Work directly with clients to define business requirements, scope, product direction and delivery priorities.
- Manage technical delivery across Git, GitHub, Linux/SSH, hosting and production releases.

Product Designer & Full-Stack Developer | Palm PR (Digital) | London

(September 2024 – November 2025)

- Led the design and development of Palm Dashboard, an internal PR analytics and client-reporting platform.
- Mapped fragmented spreadsheet, reporting and client-management workflows into a centralised digital product.
- Worked directly with business stakeholders to define user requirements, information architecture and product priorities.
- Designed dashboards, reporting interfaces and operational workflows in Figma before implementing the product using Laravel, JavaScript, HTML and CSS.
- Built backend logic, APIs, database structures and third-party integrations supporting analytics and reporting.
- Mentored a junior developer through code review, implementation guidance and delivery support.
- Delivered and maintained client websites across WordPress and Webflow, improving usability, performance, accessibility and Core Web Vitals.

Full-Stack Developer & UX Designer | Greyzip | Colchester

(May 2024 – September 2024)

- Contributed to the redesign and rebuild of Recruiteware, a healthcare recruitment CRM supporting candidate search, booking, compliance and branch operations.
- Translated complex legacy workflows into clearer, responsive interfaces in collaboration with internal users and stakeholders.
- Designed interface concepts and production-ready screens in Figma.
- Developed Laravel services and API integrations connecting the new application with legacy PHP systems.
- Worked across front-end implementation, backend integration, accessibility and performance optimisation.
- Collaborated with developers, SEO specialists, and business stakeholders throughout the delivery process.

Software Engineer | RSM | Ipswich

(January 2022 – April 2024)

- Shipped enterprise web features for the Intime platform using Java, Groovy/Grails (MVC), Spring and Hibernate, from database design through to UI.
- Built and maintained RESTful web services in Grails; implemented validation, auth/authorisation and business rules; wrote unit/integration tests with JUnit/Spock.
- Designed SQL schemas and queries (MySQL/SQL Server); improved slow endpoints via query optimisation and caching.
- Delivered UIs with AngularJS, GSP/HTML5, CSS/Bootstrap, and vanilla JS; enhanced accessibility and cross-browser reliability.
- Owned the full SDLC in a small Agile team: Git workflows, code reviews, Jenkins builds, environment config, release notes and production support.
- Partnered with product and PMs to refine requirements, triage bugs and plan sprints—balancing tech debt reduction with new delivery.

Junior Data Analyst, Context World, London

(May 2020 – December 2021)

Built SQL-driven reporting systems, interactive dashboards and automated ETL workflows for large-scale analytics.

Web Developer, Universal Web Design, Colchester

(June 2019 – December 2019)

Designed and developed responsive client websites using HTML, CSS, JavaScript, WordPress, PHP and Laravel.

Education

Aston University, Birmingham

(September 2016 – June 2020)

Bachelor of Science: Computing For Business - First Class Honours

Relevant Modules: Software Lifecycle and Design, Information Systems and Databases, Internet Computing, Java Programming Foundations, Software Project Management, Information Security, Enterprise Computing Strategies, Data Mining

Final Year Project: Individual Project - Full-stack web application (Grade: 72.00)

Colchester Sixth Form College

(September 2014 – June 2016)

A-Levels: Information Technology, Applied Business, Media, Product Design